Sailing Theme:	Ex. Tacking	Name:
Creative Theme:	Ex. Ninja	Total Time:
Skill:	Ex. Tiller hand exchange	Audience:

What do I want the sailor to know (1–3 key points):

Standard to achieve (Optional: also give a condition):

Skill breakdown: (What does the skill look like ....EXACTLY?!):

Teaching methods (min. of 3):

Time	Introduction/Briefing (question to ask/how I'm going to catch sailor's attention in first 7 sec.): Question(s):	<u>Who's</u> talking
	Skill progression: 1.	
	2.	
	3.	

Time	Drills/Activities (one or two activities for each progression item listed above):	Who's
		<u>talking</u>
	Lesson check (Activity to check if sailors retained the knowledge):	
	Conclusion/Debrief (Review key points. How will I re-motivate student?):	
	Question(s):	

Materials needed

Evaluation, where do we go next?