# 2009 ONTARI O PARASPORT WI NTER GAMES SPORT TECHNI CAL PACKAGE 

## 1. SPORT: <br> SLEDGE HOCKEY

## 2. PARTICI PANTS:

a. Competitors: 6 teams - 16 athletes (male or female)/team (maximum)
b. Coaches: 2 coaches and 1 manager/ 1 trainer (maximum) per team
C. Support: Maximum two support per team - total 12

## 3. CLASSI FICATION:

3.1 Athletes must be $16+$ years of age, to be eligible to compete.
3.2 All participants must be an athlete with a physical disability.

## 4. ELIGIBILITY:

### 4.1 Competitors:

Athletes on a Sledge Hockey team must meet all eligibility requirements outlined below to be eligible to participate in the Ontario Paralympic Winter Championships:
i. The athlete must be a member of Ontario Sledge Hockey Association.
ii. The athlete must attend player identification camps and exhibition games as designated by the OSHA organizing committee. Participants must attend at least $50 \%$ of scheduled activities in order to be eligible for competition.
iii. Athletes cannot be a current member of the National Sledge Hockey Team.
iv. Athletes must reside in the province of Ontario.

### 4.2 Qualifications

All Coaches and Trainers must be currently certified to standards set by OSHA

## 5. FACI LITY:

One regulation-size hockey rink with standard goals is required. The facility must be accessible to standards acceptable to PO and OSHA.

## 6. COMPETITION:

### 6.1 Rules:

Ontario Sledge Hockey Association Rules and Tournament Rules shall be followed.

### 6.2 Schedule:

The tournament competition will be a 6 team, two pools format.
A round robin competition will be held in each pool. The winner of each pool will get a bye into the semi-finals. The other four teams will cross-over and the winners of the cross-overs will play in the semi-finals. The winners of the two semi-final games will play for the Gold Medal; the losers of the semi-final games will play for the Bronze Medal.

Specific schedules will be determined and provided at a later date
6.3 Practice/Warm-Up:

If travel schedules permit practice times will be made available
The competition schedule will allow for appropriate warm-up time for all athletes. Exact warm-up times will be made available once the competition schedule is finalized

### 6.4 Duration of Games

Each game shall be comprised of three 15 minute playing periods called Stop-Time Periods.

## 7. SPORT SCORING:

Period: Win $=1$ point $\quad$ Tie $=1 / 2$ point $\quad$ Loss $=0$ points
Game: Win $=2$ points; $\quad$ Tie $=1$ point $\quad$ Loss $=0$ points

## 8. TIE-BREAKI NG FORMULA

8.1 If there are ties in the standings at the end of round robin play, the following procedures will be used:

1. If two teams are tied in points and one has a win over the other, the team with the win will advance.
2. If 2 teams are tied, or if 3 teams are tied, the team (s) with the highest plus, after taking the total goals for, minus the total goals against, will advance
3. If still tied, the team (s) with the lowest goals against will advance
4. If still tied, the team (s) with the lowest penalty total will advance
5. If still tied Tournament Officials will decide on the advancing team(s) through a coin toss.

### 8.2 PLAY-OFF and CHAMPIONSHIP GAMES

1. Game lengths will be the same as in Round-robin play. There will be no pre-set curfew but the Tournament Chairpersons reserve the right to curfew games prior to their commencement.
2. Tied playoff games will be decided in sudden victory in 4 on 4 play, including goaltenders. Overtime period will be 5 minutes stop time in length.
3. Penalties in Overtime: Coincidental minors will see those players replaced on the ice. Teams receiving a penalty in overtime will play one man short (ie. 4 on 3, including goaltenders). If a team receives a $2^{\text {nd }}$ penalty then that player is removed from the overtime for two minutes and opposing team will add one player (ie. 5 on 3) until first whistle after the penalty has expired.
4. If play is still tied, teams will switch ends and play a second 5 minute stop time period. Tournament Chairpersons reserve the right to move right to Shootout after Overtime period one.
5. If still tied after the second Overtime, a shootout will be used to break the tie and will be conducted as follows:

Each team must have an equal number of shots on the net. Three players will be designated for the shootout, which will be conducted with one player from each team taking a penalty shot from center ice at the same time. The team with the most goals wins. If there is a tie after the initial three shots have been taken, each team will send one shooter out to take a penalty shot, to be completed simultaneously. This will continue until one team scores and the other does not. Players may not be used a second time until all players (except goalies) have been used once. Goalies can be exchanged at any time during the shoot-out.

## 9. EQUIPMENT:

Ontario Sledge Hockey Association Rules shall be followed.

## 10. OFFICIALS:

10.1 Major Officials - Certified Provincial level Hockey officials will be selected to officiate.

Two officials per game in pool play. Three officials per game in semi-finals and finals.
10.2 Minor Officials - locally trained volunteers for scorekeeping and timing.

## 11. PROTEST PROCEDURES:

11.1 Technical Coordinator will convene a panel of either 3 or 5 members to hear protest submission. Ontario Sledge Hockey Association Rule Book shall be in effect.

## 12. MEDALS:

Gold: 20 Silver: 20 Bronze: 20

## 13. COMPETI TI VE UNI FORMS

Each team is responsible for providing their own team sweaters. All teams must be prepared to use an alternate sweater if, in the opinion of the referee, the colours may cause confusion.

NOTE: If at anytime either OSHA or PO feel there is a need to make changes to this Sport Technical Package, both parties must be in written agreement in order to move forward with the change. If one party is not agreement with a
recommended change, a meeting will be arranged to further discuss in order for everyone involved to be supportive of the initiatives.

